



West-Mont United Soccer Association

Character - Sportsmanship - Teamwork



Intramural Modified Rules

Intramural U12 Rules

1. Field size:

Small sided (8v8) games: Width: 50 yards, Length: 70 yards, Goal area: 6 yards, Penalty area: 14 yards
Full sided (11v11) play on a large travel field

2. Ball: Size 4

3. Number of players: May play 8 v 8 or 11 v 11

Substitutions: on your own throw in; Either team can sub on a goal kick, after a goal is scored, beginning of second half, for an injury

Playing time: Equal playing time for all players.

4. Player's equipment: Conform to FIFA. Shin guards must be covered by high socks. No jewelry, watches, necklaces or hard hair clips. No hard casts or splints.

5. Referee: Assigned as available. We are looking to assign licensed referees. If no official at the scheduled start, each team should provide an official for half of the game.

6. Duration of the game: Four 15 minute quarters. 2 min quarter break, 5 min half time.

7. Start of play: All players must be in their own half of the field with one team kicking off. Opponents must be outside the center circle.

8. Method of scoring: A goal is scored when the **whole** ball goes over the **whole** end line within the goal.

9. Offside: offside infractions will be called.

10. Fouls and misconduct: Standard USSF soccer rules will be followed. Referees should explain the foul in simple terms and let the game continue.

11. Free kicks: Restarts from a foul will be either direct (goal can be scored directly from the kicker) or Indirect (a goal may not be scored until the ball has been played or touched by a second player of either team), depending on the infraction.

12. Penalty kicks: Any foul committed in the penalty box by a defender, which calls for a direct kick restart, will result in a Penalty kick for the attacking team.

13. Throw in: Proper throw-ins are expected. The throw is from the spot where the ball was last played out. The thrower delivers the ball from over and behind his/her head with both hands, facing the direction of the throw, and has both feet on the ground. If there is a foul throw, the team loses possession and the other team takes the throw in.

14. Goal kick: If the ball is played over the end line by the team attempting to score a goal the opposing teams puts the ball back into play with a goal kick. The kick should be taken from anywhere within or on the line of the 5-yard box. All opposing players should be outside of the penalty box. If either team touches the ball before it leaves the penalty area, the goal kick is retaken.

15. Corner kick: If the ball is played over the end line by the defending team the opposing team puts the ball back into play with a corner kick. The defending team must be at least 5 yards away. This is a direct kick.

16. Miscellaneous:

- a. Any team that is leading by 4 goals must rotate or substitute their better players off of the front line. If the score continue to increase then they should remove a player.
- b. If a team is short players, the other team must play down to their number.
- c. Coaches are not allowed on the field except to attend to an injury.
- d. Teams are on opposite of the field. Home teams will be on the side closer to the parking lot